# mocha 3D track importer for AE 1.1.0 Release Notes

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# Introduction

The Imagineer Systems plug-in for After Effects allows tracking data from mocha Pro or mocha AE to be imported into After Effects in the form of an animated camera and null layers.

# Features in mocha 3D track importer for AE 1.1.0

This update interprets new mocha null names exported from mocha versions 3.2.0 and up.

- Nulls that were not accurately solved will be suffixed with the word "inaccurate".
- Older versions of Camera Solve exports will be read as normal.

# Features in mocha 3D track importer for AE 1.0.0

This release contains the necessary functionality to paste mocha camera and null data into After Effects.

See the mocha documentation for the use of the plugin.

# Fixed Issues

There are no fixed issues

# Known Issues

There are no known issues

# Hardware Requirements

The plug-in requires a machine capable of running Adobe After Effects CS4, CS5.x, CS6 or CC

# Software Requirements

The plug-in requires a functional installation of Adobe After Effects CS4, CS5.x, CS6 or CC on either OSX or Windows.

# Installation

The plug-in is distributed as an .aex plugin file on Windows, and a .plugin bundle on Mac. This needs to be copied into the correct directory for After Effects to find it, as follows:

When the plug-in is installed correctly, a menu command "Paste mocha camera" will appear in the Edit menu of After Effects.

## Windows

The After Effects directory may vary depending on the choices made during installation and the system configuration, but is likely to be similar to the following:

```
(CS4) C:\Program Files (x86)\Adobe\Adobe After Effects CS4\Support
Files\Plug-ins\Effects\
```

```
(CS5) C:\Program Files\Adobe\Adobe After Effects CS5\Support Files
\Plug-ins\Effects\
```

```
(CS6) C:\Program Files\Adobe\Adobe After Effects CS6\Support Files
\Plug-ins\Effects\
```

```
(CC) C:\Program Files\Adobe\Adobe After Effects CC\Support Files\Plug-
ins\Effects\
```

## Mac OS X

```
(CS4) /Library/Application Support/Adobe/Plug-Ins/CS4/
```

```
(CS5) /Library/Application Support/Adobe/Plug-Ins/CS5/
```

```
(CS6) /Library/Application Support/Adobe/Plug-Ins/CS6/
```

```
(CC) /Library/Application Support/Adobe/Plug-Ins/CC/
```

# Licensing

This plug-in does not require a licence, however if your version of mocha is unlicensed, clipboard export to the plugin will be limited to the first ten frames.